



AGENDA

CITY OF SEASIDE
PARKS AND RECREATION
COMMISSION

SPECIAL MEETING
OLDEMEYER CENTER
986 Hilby Avenue
Monday, October 30, 2017
5:30 PM

PLEASE TURN OFF YOUR CELL PHONES UPON ENTERING THE MEETING

1. **CALL TO ORDER**
2. **ROLL CALL - ESTABLISHMENT OF QUORUM**

PARKS AND RECREATION

Ernest Suber	Chair
Bobby Maxwell	Vice Chair
James White	Commissioner
Alicia Louisa Gaines-Lynch	Commissioner
Rich Cadigan	Commissioner
Bob Constant	Commissioner

3. **PUBLIC COMMENT**
Members of the public wishing to address the City Council on matters within the jurisdiction of the City of Seaside, but not on this agenda, may do so during the Public Comment period for up to three minutes. Public Comments on specific agenda items are heard under that item. For the public record, please state your name.
4. **APPROVAL OF MINUTES**
 - A. **October 16, 2017 Minutes**
5. **BUSINESS ITEMS**
 - A. **REVIEW AND DISCUSS COMMUNITY INPUT AND FUNDING REQUESTS FOR THE \$150,000 BUDGET ALLOCATION FOR FISCAL YEAR 2017-18 FOR PARKS AND RECREATION PROJECTS**

6. **REPORTS FROM RECREATION STAFF**
7. **REPORTS FROM PARKS STAFF**
8. **REPORTS FROM COMMISSIONERS**
9. **ADJOURNMENT**

**Next Regularly Scheduled Meeting:
November 20, 2017
Oldemeyer Center
Time: 5:30 p.m.**

The City of Seaside is committed to providing accessible facilities and accommodating people with disabilities in all of its services programs and activities. If special considerations are needed by any person to fully participate in this meeting, they are asked to contact the City Clerk at 899-6707 no fewer than two business days prior to the meeting to allow reasonable arrangements. The City Council chamber is equipped with a portable microphone and assisted listening devices are available at all meetings.

Agenda-related writings or documents provided during public meetings are available for public inspection during the meeting or from the office of the City Clerk. This agenda is posted in compliance with California Government Code Section 54954.2(a) or Section 54956.